



2010 WSL Rule Modifications

Below are the rules for 2010 **98 MPH** Championship Play. We encourage tournament directors to use the rules below in 2010 WSL/Miken Championship Series Qualifiers if possible.

- **WSL Legal Pitch:**
6 ft from the ground to a maximum height of 10 ft from the ground. All other pitching rules will follow ASA pitching rules.
- Batter starts with a 1 & 1 count.
- Batter is allowed a free foul with 2 strikes.
- 98 MPH bats only.
- Official WSL Ball: Must use the Official WSL Stamped Ball
- No Base Stealing.
- No Metal Spikes Allowed.
- 70 ft Base Paths / 53 ft Pitching Rubber
Exception: 65 ft bases / 50 ft mound maybe used if 70/53 not available
- **Batters Allowed in Lineup:**
All divisions may bat up to 12 hitters.
- **Legal WSL Bat for 98mph:**
Must use the ASA approved bats.
- **Shorthanded Rule:**
Teams must start with a minimum of 9 batters, the 10th position is an out in the last spot in the batting order. You may add the 10th batter at anytime during the course of the game. You may not add the 11th or 12th players to the game after it has started.
If you drop below the number of batters you started with due to an injury and do not have a legal sub, that position is an out. If you drop below what you started with due to an ejection and you do not have a legal sub, the game is a forfeit! You may not drop below 9 players, if you drop below 9 players with no legal sub, the game is a forfeit!
- **Run Rule:**
C & Above : 25 runs after 3 innings, 20 runs after 4 Innings, 15 runs after 5 innings.
D & Below: 20 Runs after 3 innings, 15 runs after 4 innings, 10 runs after 5 innings.
Women / Coed: 20 Runs after 3 innings, 15 runs after 4 innings, 10 runs after 5 innings.
- **Courtesy Runner:**
No Courtesy Runner Allowed in Championship Play!
- **HOME RUN RULES:**
Men's "A" – 10 & 1 up
Men's "B" – 6 & 1 up
Men's "C" – 4 & Then they are outs!
Men's "D" – 2 & Then they are half Inning ending out!

Men's "E" – 0 & Half inning ending out!

Women's (D/E) – 2 & Then an out!

Coed (Competitive) - 6 & 1 up

Coed (Recreational) – 2 & Then an out!

- **Player Restrictions:**

An "A" team can have a maximum of 5 players from the WSL Major Player List

Anyone on the WSL Major Player list is not eligible to participate below the "A" level.

Coed Competitive may have a maximum of 2 players from the WSL Major Player List.

No WSL Major List guys may participate in Coed recreational.

- **Bat Testing Procedures:**

All bats must be inspected & tested prior to play. If your bat passes inspection & testing, your bat will be given a WSL Holographic sticker. Sticker must be on the bat at all times for the bat to be legal. If sticker falls off, you must have the bat re-inspected and tested, if passed, a new sticker will be issued.

If the bat fails, the bat will be kept until your team's completion of the tournament. The bat will be tagged and you will get a receipt for your bat. You will need this receipt to pick up your bat. Refusal to let WSL keep the bat until the completion of your team in the tournament will result in your team being removed from the tournament and you will be suspended from future WSL play for 1 year with out appeal.

- **Bat Protest Procedures:**

If a bat has a legal sticker on it and you want to protest the bat during a game, you must notify the umpire that you want the bat checked & pay a \$75.00 Cash protest fee, the umpire will stop the game, both team manager's will accompany the bat to the tester, the bat will be tested, if it passes, the protest fee is forfeited and the game will resume. If the bat fails, the player using the bat is out & ejected from the game. The bat will then be kept per the bat testing procedures.

If a bat is used that has not been stickered, batter is out & ejected for using non-approved equipment. The bat may be tested and if passed, bat will be stickered and legal for future play in the tournament. If said bat fails, follow the bat testing procedures.

- **All other rules that are not modified will follow the ASA rule book.**